



Faith Venturing **CREW HANDBOOK**

Faith Baptist Church's
High Adventure Senior High Age
Youth Ministry

Crew 254

Psalm 25:4
Show me your ways, *LORD*, teach me your paths.

Meetings begin at 6:30 PM each Wednesday evening. Please be prompt and in proper uniform when required.

Meetings end at 8:00 PM.

Order of Meetings (Formal)

- Call to Attention and Pledge to the U.S. Flag
 - Scout Oath and Law
 - Prayer
- Bible Study or Lesson
- Evening Program
- Reports
 - President
 - Vice President – Programs
 - Vice President – Logistics
 - Vice President – Planning
 - Crew Advisors
- Scout Skills or Fun Activity
- Closing (7:50 PM)
 - Prayer
 - Scout Vespers

The Scout Oath: On my honor I will do my best
To do my duty to God and my country
and to obey the Scout Law;
To help other people at all times;
To keep myself physically strong,
mentally awake, and morally straight.

The Scout Law A Venturer is:

- Trustworthy, •Loyal, •Helpful,
- Friendly, •Courteous, •Kind,
- Obedient, •Cheerful, •Thrifty,
- Brave, •Clean, •and Reverent.



Our Vision: *Is to prepare our youth to be adults who can understand, articulate, and defend their faith, and lead the Church in the future with confidence.*

Our Mission: *Faith Venturing – Venture Crew 254 seeks to teach Christian ethics, leadership, and courage, through a high adventure Christian life program, designed to develop leadership, healthy lifestyles, and engaging in high adventure Christian service (missions) activities for high school age youth in the Faith Baptist Church service area.*

Our Core Values: The Venturing Code

As Venturers, We believe that America's strength lies in our trust in God and in the courage, strength, and traditions of our people. We will, therefore, be faithful in our religious duties and will maintain a personal sense of honor in our own life. We will treasure our American heritage and will do all we can to preserve and enrich it. We will recognize the dignity and worth of all humanity and will use fair play and goodwill in our daily life. We will acquire the Venturing attitude that seeks truth in all things and adventure on the frontiers of our changing world.

Section 1 Introduction

Faith Venturing is a youth program for high school age men and women that use the best Southern Baptist resources in tandem with the best resources of the Boy Scouts of America. It's a hybrid program, half conventional church youth group, half chartered BSA Venturing Crew. The program uses a combination of religious activities (missions, evangelism, worship, and discipleship) and high adventure scout activities to teach Christian ethics, courage, and leadership.

Our crew charter numbers (Crew 254) reflect our founding passage: Psalms 25:4

“Show me your ways, Lord, teach me your paths”

Section 2 Membership

Faith Venturing is a VOLUNTARY program. All youths who have completed the eighth grade and not reached their 21st birthday are welcome to join. Persons who have reached their 21st birthday follow all procedures (including BSA Registration, training and Church approval) to become Adult members of the unit.

Visitors are always welcome, but to participate in outdoor activities you must officially join the BSA chartered unit.

Our values include giving of yourself in cheerful service to God, our country and community. Venturing is a voluntary program; membership in the church does not guarantee membership in the crew. Crew members will do their best to distinguish themselves as model citizens, and as men and women of excellent character and reputation.

Members must agree to do your best to read scripture and pray daily, and to live by the Scout Oath and Scout Law. Venturing Crew 254 is chartered by Faith Baptist Church and serves as the youth fellowship of the Church. Members of the crew will be true to the biblical and spiritual teachings of the Church and the Southern Baptist Convention's Baptist Faith and Message.

Church Policy Regarding Membership:

All children, youth and adults who participate in any group, fellowship, or organization sponsored or chartered by the Church (including the Venturing Crew) places themselves under the authority and discipline of the Church Elders and the Church Discipline policy regardless of Church membership.

In Accordance with Church Policy - all Adults who serve as Teachers, Advisors, Assistant Advisors, or Committee Members of any Children or Youth Program (class, group, fellowship, or organization) sponsored or chartered by the Church including the Venturing Crew, must be Members or Regular Attenders of Faith Baptist Church for at least six months, complete a background check, and be recommended by the appropriate Program Director and Pastoral Staff Member before being approved by the Church body to serve in that position.

Any Youth or Adult may be removed from their position and fellowship with the Church in accordance with the Church Discipline Policy as administered by the Church Elders.

A copy of Church policy is available upon request.

Section 3 Organization (Youth Leadership and Training)

The Venture Crew is a YOUTH LEAD organization. Adults are Advisors, not leaders. The youth will select their leadership, each with specific duties related to the crew's programs and activities.

Crew leadership is by election each October.

Crew President

The President moderates all meetings and is responsible for the overall management of the crew. The President is not expected to run everything, they are expected to manage and coordinate crew activities with the other crew officers. The President will work with adult advisors to insure programs and activities are run safely.

First Vice President – Program Chair

The First Vice President is responsible for managing the program or activity of the day. The First Vice President will fill in for the President in his/her absence.

Second Vice President – Planning Chair

The Second Vice President is responsible for managing program and activity planning, scheduling, and coordinating with outside presenters, providers, vendors, or organizations.

Third Vice President – Logistics Chair

The Third Vice President is responsible for managing crew gear, inspecting and inventorying equipment, work with adult advisors to specify and obtain additional equipment or resources as necessary, and for insuring the right equipment travels with the crew as necessary.

Secretary – Information and Liaison Chair

The Crew Secretary is responsible for managing information related to crew activities, tracking permission forms, maintaining program or activity rosters, and for disseminating information to crew members and parents related to scheduled activities. The Secretary will not track crew medical forms; they will be maintained by an adult advisor or committee member.

Youth Leaders Requirements

Each Crew Officer is expected to have access to email and to check their email often, especially as scheduled programs or activities approach. Youth Leaders are expected to LEAD, They will be held accountable and they will be allowed to fail and try again.

Introduction to Leadership Skills for Crews (ILSC)

The Leadership Skills for Crews is a basic course that teaches young adults the attitudes and skills that good leaders demonstrate. This is a unit level learning opportunity. All crew members are expected to complete ILSC.

Kodiak Youth Leadership Course



The Kodiak Leadership Challenge course is unique in that it is an exciting and challenging leadership course taken during a multi-day outdoor trek such as backpacking, canoeing, or sailing. Kodiak teaches leadership skills in a fun way that is internalized by the participants. Kodiak is not taught indoors or in a classroom; it is done completely outdoors using nature's examples of leadership.

National Youth Leadership Training (NYLT – IMPEESA)



A National Capital Area Council lead, nationally recognized leadership course. The objective of our NYLT program is to equip our young people with leadership skills to help them succeed in their scouting program and in life. NYLT brings together scouts from all over the Council to learn and practice the leadership techniques in a risk free, scout friendly environment. The Scouts learn and practice leadership skills and styles together.

Remember, "Scouting is a game with a purpose." — Baden-Powell

Section 4 Adult Positions and Training

Adult leader's primary responsibility is to facilitate the youth lead program, teach youth the skills necessary to carry out their program, and monitor safety, program quality, and standards. All adult leaders (Committee Members and Chair, COR, and Advisors) must complete *Youth Protection Training*, (on-line) and a one day Venture Leader Specific course. Youth Protection training must be updated every two years. All Adult leaders must be approved by the church in accordance to Church policy.

Advisors

Advisors and Assistant Advisors are at least 21 years of age, can pass a BSA physical, have completed all adult training (listed above) plus the Outdoor Leadership Skills Training. The Charter Organization (Church) appoints the advisors, making sure there is adequate adult supervision. Each outdoor (not on church property) activity must have two advisors present and gender appropriate leadership for male and female crew members.

Crew Committee (and Chair)

The Crew Committee is a committee made up of the parents and Church members interested in the youths activities. The committee serves as problem solvers, and they monitor the program to insure BSA and Charter Organization standards are being met. The Crew Committee usually meets at least Bi-Annually (more often on when necessary). The committee also serves as a Board of Review as necessary for the various Awards of Scouting. The Committee Chair and or his/her designee usually attend the monthly district roundtable.

Charter Organization Representative (COR)

The Charter Organization Representative serves as the link between the Charter Organization (Faith Baptist Church), the Crew, and the BSA District. The COR must complete position required training from BSA. She/he works with the Crew Committee and nominates the Crew's Adult Advisors and Assistant Advisors for Church approval. If the chartered organization has more than one unit, one representative serves them all.

Scout Parent Coordinator

The Scout-Parent Unit Coordinator is an appointed member of the unit committee. Their job is to welcome parents, keep them informed, and encourage them to help with at least one specific task or project each year. The Scout-Parent Coordinator will manage crew training and medical records and assist with arranging transportation when the use of parent driven vehicles is necessary. There is on-line training for the Scout-Parent Coordinator.

Crew Parents

All adults who accompany youth on any outing MUST complete Venture Specific - *Youth Protection Training*. Youth Protection Training (YPT) is required for all adults and it must be updated every two years. Adults participating in strenuous outdoor activities must also have a current medical form on file with the crew. All Adults involved with the crew do so in accordance to Church policy. YPT training is free, available on line and takes less than a half hour to complete. www.myscouting.org

On-Line Training

All adults who interact with the youth must take *Venture Specific Youth Protection Training* every two years. Anyone can take this training on-line at www.myscouting.org

New adult participants must create a training account and take Youth Protection and Fast Start – Venturing training prior to registering as an adult participant. When you create your myscouting.org account, make sure you look for and choose the correct council affiliation. We are in the National Capital Area Council (Bethesda, Maryland #082). When you sign on to the e-learning page of the myscouting.org web site, click on the Venturing tab for Venturing appropriate training. All web based training is free and usually take less than a half hour. You will print out a certificate when you complete the training, please give a copy of any training certificates to the Scout-Parent Coordinator.

Other on-line course at include:

Weather Hazards – Recommended for All Adults

Safe Swim Defense – Required for any swimming activities.

Safety Afloat – Required for any canoe, raft, or boating activities.

Climb on Safely – Required for any rock, repelling, climbing, or bouldering activity.

Adult Training

Venture Leader Specific Training is a single day course offered by the District. It helps new advisors understand their role within the crew, how a healthy crew operates, what activities are allowed, and safe scouting.

Introduction to Outdoor Leader Skills is a hands-on program that gives adult leaders the practical outdoor skills they need to lead an out-of-doors program. The course is taught by the District and takes place during a weekend campout.

Advanced Adult Training



The ***Powder Horn*** course is designed to help the crew by exposing adult leaders to safely conducted outdoor/high-adventure activities of a fun and challenging nature. The course provides an introduction to the resources needed to successfully lead youth through a program of outdoor adventure and is based upon giving participants an exposure to some outdoor/high-adventure activities. The course presenters are expert consultants, from inside and outside of Scouting, in each outdoor high adventure activity.



Wood Badge is scouting's premier international adult leadership program. Wood Badge courses aim to make Scouters (adults involved in the scouting movement) better leaders by teaching advanced leadership skills, and by creating a bond and commitment to the Scout movement. Courses generally have a combined classroom and practical outdoors-based phase followed by a Wood Badge ticket, also known as the project phase. By "working the ticket," participants put their newly gained experience into practice to attain ticket goals aiding the Scouting movement. The first Wood Badge training was organized by Francis Gidney and Lord Robert Baden-Powell (the founder of the international scouting movement) in 1919.

Section 5 Activities

The Crew's programs and activities is a balance between Religious (Church) Life and High Adventure. The two complement each other. Religious life activities include learning how to live as a Christian visitor in our world, participating in mission projects, and sharing Christ with others.

High adventure activities can include:

Camping / Camporees	Skiing / Snow Boarding /Tubing
Hiking / Backpacking	Bike Treks / Mountain Biking
Conservation Projects	Horseback Riding
Outdoor Cooking	Shooting (Pistol ,Rifle, Shotgun)
Fishing	Canoeing Treks
Mountaineering / Boulderling	Rafting / Kayaking / Sailing
Repelling / COPE Course	Swimming / Snorkeling
Survival Training	Experience SCUBA
Land Navigation	Search and Rescue Training

All Crew activities are governed by the BSA *Guide to Safe Scouting*. The guide is available from any BSA Council office, Scout Shops, and on line.

Section 6 National Youth Awards Program

The BSA Venturing Program offers a nationally recognized awards system. Each award level measures the Venturer's achievements based on Adventure, Leadership, Personal Growth, and Service.

The National Youth Awards are Venturing Award, Discovery Award, Pathfinder Award, and Summit Award. Each award is progressively more difficult. In addition to the National Youth Awards, BSA offers three specialized awards for Outdoor Skills, Sports, and Religious Life. Achieving these awards are great resume builders and material for college applications. Specific requirements for these awards are found in the official BSA handbooks for the awards.

Venturing / Discover / Pathfinder / Summit



The basic Venturing awards and recognitions programs are designed to help Venturers grow in the areas of adventure, leadership,

personal development, and service. Awards serve as benchmarks that give Venturers a structure for developing their own personal vision into manageable goals that lead to recognition by their peers, mentors, and the larger community.

Venturing Award

The Venturing Award is the beginning of the journey. You have committed to the Crew, participated in the Crew's basic training, and participated in one activity outside a Crew meeting.

Discovery Award

Award Focus is Participation and Preparedness. Includes small group management skills, goal setting and time management training, First Aid and CPR certifications, achieve one personal growth goal, and 24 service hours. Participation in at least two adventures is required.

Pathfinder Award

Focus on Leadership and Project Management Training. Member will serve in an elected leadership position within the Crew and lead at least one Crew project. Learn about conflict resolution, communications, group dynamics and cooperation. Enhance Crew sustainability, participate in 36 hours of service, and achieve two personal growth goals. Participation in two additional adventures is required.

Summit Award

Summit is the new highest award in Venturing. It replaces the old Silver Award and is roughly equal in difficulty to the Boy Scout Eagle Rank. It's focus is on Mentoring and Coaching Skills. Candidates will mentor a Crew member as they plan or lead a Crew activity, service in an elected Crew position, lead small group training, and Plan, Develop, and Lead a community service project. Participation in three additional (for a total of seven) adventures is required.

Ranger, Quest, and TRUST Awards

The Ranger, Quest, and TRUST Awards are specialized awards for individual effort. Ranger focuses on Outdoor Skills, Quest on Sports, and TRUST on religious life.

Section 7 Medical Forms and Health Requirements

The BSA use a multi-part medical information form. Each participant is required to have Parts A and B of the standard medical form on file with the unit at all times. Medical forms are good for one year.

Part C is the physical exam that is required for youth participants in any event that exceeds 72 consecutive hours, or when the nature of the activity is strenuous and demanding. Service projects or work weekends may fit this description. Part C is to be completed and signed by a certified and licensed health-care provider—physician (MD or DO), nurse practitioner, or physician assistant. It is important to note that the height/weight limits must be strictly adhered to when the event will take the unit more than 30 minutes away from an emergency vehicle accessible roadway, immediate communications, or when the program requires it such as backpacking trips, high-adventure activities, and conservation projects in remote areas.

All medical forms will be reviewed by the lead advisor for the program or activity; otherwise, medical information will be kept as confidential as possible.

Medical Forms are available from the Crew or on line at:
www.scouting.org/filestore/HealthSafety/pdf/680-001_ABC.pdf

Medical Risk Factors for Your Participation in Venturing

The Crew welcomes everyone regardless of their physical abilities or limitations. Even though we will make all reasonable accommodations, Venturing can be physically and mentally demanding. To help its members be better prepared, the Boy Scouts of America recommends that everyone who participates in a Venturing activity have an annual medical evaluation by a certified and licensed health-care provider: a physician (MD or DO), nurse practitioner, or physician assistant. Based on the vast experience of the medical community, the BSA has identified risk factors that could become issues during weekend camping, hikes, treks, tours, or other activities.

Excessive Body Weight (Obesity)

Excessive body weight increases risk for numerous health problems. To ensure the best experience, Scouts and Scouters should be of proportional height and weight. One such measure is the Body Mass Index (BMI), which can be calculated using a tool from the Centers for Disease Control here:

<http://www.cdc.gov/nccdphp/dnpa/bmi/> . Calculators for both adults and youth are available. It is recommended that youth fall within the fifth and 85th percentiles. Those in the 85th to 95th percentiles are at risk and should work to achieve a higher level of fitness.

The height weight chart on the next page DOES NOT prevent someone from participating in normal crew activities. It will prevent individuals (adults and youth) who do not fall within the guidelines from participating in the more extreme high adventure activities. All adults and youth should do their best to practice good health and wellness.

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptance
60	97-138	139-166	166
61	101-143	144-172	172
62	104-148	149-178	178
63	107-152	153-183	183
64	111-157	158-189	189
65	114-162	163-195	195
66	118-167	168-201	201
67	121-172	173-207	207
68	125-178	179-214	214
69	129-185	186-220	220
70	132-188	189-226	226
71	136-194	195-233	233
72	140-199	200-239	239
73	144-205	206-246	246
74	148-210	211-252	252
75	152-216	217-260	260
76	156-222	223-267	267
77	160-228	229-274	274
78	164-234	235-281	281
79 & over	170-240	241-295	295

Cardiac or Cardiovascular Disease

These include

1. Angina (chest pain caused by blocked blood vessels or coming from the heart)
2. Myocardial infarction (heart attack)
3. Heart surgery or heart catheterization (including angioplasty to treat blocked blood vessels, balloon dilation, or stents)
4. Stroke or transient ischemic attacks (TIAs)
5. Claudication (leg pain with exercise, caused by hardening of the arteries)
6. Family history of heart disease or a family member who died unexpectedly before age 50

Youth who have congenital heart disease or acquired heart disease such as rheumatic fever, Kawasaki's disease, or mitral valve prolapse should undergo a thorough exam.

Hypertension (High Blood Pressure)

Scouts and Scouters should have a normal blood pressure (less than 140/90). Persons with significant hypertension should be under treatment and their condition should be under control. If participating in a Venturing event that is physically demanding, it is recommended that hypertension be under control in the six months prior to the date of the event. The goal of the treatment should be to lower blood pressure to normal levels. Those already on antihypertensive therapy with normal blood pressures should continue treatment and should not choose the time they are at any Venturing event to experiment with or change medications.

Diabetes (Insulin-Dependent Diabetes Mellitus)

Any individual with insulin-dependent diabetes mellitus should be able to self-monitor blood glucose and know how to adjust insulin doses based on these factors or be accompanied by a guardian that is knowledgeable in these matters. The individual with diabetes and/or the guardian should also know how to give a self-injection/injection and recognize indications of high and low blood sugar. If planning on participating in an overnight experience of any kind, bring enough medication, testing supplies, and equipment for the entire Venturing event. This includes batteries (without provisions for recharging) to be both brought to and taken away from the event for pumps (remember Leave No Trace guidelines).

An insulin-dependent individual who has been newly diagnosed (within six months of the fitness examination) or who has undergone a change in delivery system (e.g., an insulin pump) in the same period and who desires to participate in a Venturing event that is physically demanding should reconsider participation. This also applies to an individual who has been hospitalized for diabetic ketoacidosis or who has had problems with hypoglycemia in the last year.

Seizures (Epilepsy)

Seizure disorder or epilepsy should be well-controlled by medications if an individual desires to participate in a physically demanding Venturing event. A minimum of six seizure-free months prior to the fitness examination is considered under control. Participants with a history of seizures need to limit high-adventure activities (e.g., climbing or rappelling).

Asthma

Acute or severe bronchial asthma under treatment anytime during the past 24 months should be well-controlled before participating in physically demanding Venturing events. Key indicators of well-controlled are:

1. The use of a rescue inhaler zero times to one time a day
2. No need for nighttime treatment with a short-acting bronchodilator. Well-controlled asthma may include the use of long-acting bronchodilators, inhaled steroids, or oral medications such as Singulair.

If the Venturing event is physically demanding, individuals with the following asthma conditions should reconsider participation:

1. Exercise asthma is not prevented by medication.
2. Participant has been hospitalized or has gone to the emergency room for asthma treatment in the six months before the fitness examination.
3. Participant has received treatment that required oral steroids (prednisone) in the six months before the fitness examination.

When participating in any overnight Venturing event, participants must bring an adequate and a backup supply of medications and spare rescue inhalers that are current. Participants must carry a rescue inhaler at all times during any Venturing event.

Sleep Apnea

Scouts and Scouters with sleeping disorders may experience health risks due to long days and short nights for many Venturing events. It is recommended for those with sleep apnea requiring a CPAP machine for any overnight Venturing experience that all equipment (e.g., CPAP machine) be provided by the Scout or Scouter and be self-contained. This may include batteries (without provisions for recharging) to be both brought to and taken away from the Venturing event (remember Leave No Trace guidelines).

Allergies or Anaphylaxis

Venturing events have several risks (e.g., nuts, pollens, wasps, hornets, and other stinging insects) that could trigger anaphylactic reactions in individuals prone to reaction. It is recommended that Scouts and Scouters who have had an anaphylactic reaction from any cause contact the appropriate medical personnel of the Venturing event to confirm participation eligibility before arrival,

especially if the event includes an overnight experience. Participants will be required to have appropriate treatment with them at all times.

For longer Venturing events such as summer camp, jamborees, and high-adventure programs, allergy shots required for maintenance doses may be acceptable for persons who have not had an anaphylactic reaction. Contact the appropriate medical personnel for the event for confirmation.

First Aid and CPR

Each crew member will be certified in Cardio-Pulmonary Resuscitation and Wilderness First Aid within their first year with the crew. This training is provided by the Crew and is free. Crew members are expected to maintain their certifications and help teach CPR and first aid to incoming members. As part of the Boy Scouts of America all Ventures are expected to *Be Prepared* to help others at all times utilizing the skills learned in this program.

Section 8 Fundraising and Friends of Scouting

Each youth and adult crew member is expected to regularly support the Church as well as assist with any crew fundraisers. Many fundraisers will be a cooperative effort with the middle school youth program or other Church ministry programs with the profits shared depending on program needs. Fundraisers will be in accordance to Church fundraising policies.

The Boy Scouts of America has been shaping the lives of American youth since 1910. Friends of Scouting provide a vital portion of the financial support we need to teach Scouting principles that will result in a positive influence on character, citizenship, and personal fitness. The youth of today are America's future leaders.

The Friends of Scouting (FOS) campaign is conducted annually among the parents of Scouts, Scout volunteer leadership and the communities in which Scouting is located. Families and Scout volunteers are the first to see the benefit of Scouting for youth and local communities often benefit through Scout service projects.

Generous financial support from individuals, corporations, and community partners is critical. This support makes all the difference, ensuring the quality of our programs as well as making sure the Scouting program is available for any child or family who wants to be involved. Donations to the Friends of Scouting campaign supports our local council (National Capital Area Council) provides:

- A trained, professional staff to help volunteers organize Scouting units, train leaders and develop programs.
- Insurance and liability coverage for all adults and youth participating in Scouting.
- Training aids, visual aid equipment and literature for use in training adults and youth leaders.
- Two Council camping properties for year-round use: Camp William B. Snyder in Haymarket, VA, and Goshen Scout Reservation near Lexington, VA.

Section 9 Etiquette and Discipline

The purpose of a scouting is to develop skills that make each member a better individual, one who stands out as better prepared and better qualified for life's challenges. A lost art in today's world is common courtesy and civility. As Venturers, we will foster mutual respect and courtesy (Adult to Adult, Adult to Youth, Youth to Youth, and Youth to Adult) that makes everyone feel welcome, respected, and appreciated. Using proper titles and sir names, Sir and ma'am, please and thank you will be our standard.



Venturers will always give appropriate honors (Stand and Salute) to our national colors (flag), national anthem, and pledge.

Members choose to be part of this organization because what we do is difficult and challenging. We choose to do the difficult things because it builds character, perseverance, and leadership. Strict Discipline is required. Members will be courteous to and take instructions from their adult and youth leaders. Members will be courteous to their fellow crew members and will always strive to lift each other up in a spirit of cooperation and Christian love.

Crew members how fail to live up to the crew's expectation of courteously and civility will be warned. A second offense will result in a written notice to the crew member's parents and the Crew Committee. Continued offenses will result in a review by the committee and possibly suspension from the unit.

Section 10 Uniforms and Equipment

Youth and Adult

Class A – Crew Polo

Crew Designed Polo Shirt, Black BDU or work grade trousers with belt. (Jeans, Gray, or Khaki BDU's may be worn for informal occasions). Closed toed shoes and socks are required at all times. This is our standard uniform for adults and youth. It will be worn to meetings (when required) and on any official travel or activities. Shirt tails are always worn tucked in.

Class A – Official (Formal) Uniform

Official BSA Spruce Green Venturing Shirt with appropriate patches for crew identification and position in the crew. Official BSA Grey Venturing Switchback trousers w/belt, BSA Socks, Closed toed shoes. This uniform is NOT REQUIRED unless the crew member is a candidate for the regional or national specialty awards, or NYLT training. Adults attending Powder Horn or Wood Badge training are required to have the official uniform.

Class B – Field Uniform

Crew Designed Tee Shirt with black or grey trousers, jeans, or shorts as appropriate for the activity, socks, and closed toed shoes are required. Shirts are always tucked in.

Uniforms

Class A Moisture Wicking Polo Shirt – Black w/Logo **\$35.00**

Class B Standard Black or Grey Tee Shirt w/Logo

One will be provided for each member,
additional shirts

\$10.50

Optional Black Hooded Pull Over w/Logos **\$25.00**

*Above Items are available only from Crew Vendor – When purchasing those items make your check out to Faith Baptist – Senior High and place in the offering plate in a clearly marked envelope:
For Senior High Youth Designated Fund.*

Trousers – Heavy Duty Black

Types Recommended:

Dickies 874 Traditional Work Pants – Black
(WalMart \$19.97)

Poly/Cotton Ripstop BDU Pants – Black

(www.lapolicygear.com F2-Propper-s5250-25 \$ 14.99)

(www.bdu.com F525025001 \$ 24.99)

(www.tacticalgear.com F525025001 \$ 24.99)

Dickies Premium Cargo Industrial Pants – TR 897 Black

(www.galls.com \$26.99)

Hiking Boots w/ Hiking Socks

Uniform is worn with closed toed shoes (Hiking Boots), heavy duty (Hiking) socks, and belt. Shirt tails are always worn “tucked in.”

Field Gear

Water Bottle	- Nalgene Style (2)
Hydration Bladder	-2 Litter bladder for back pack (only needed for back packing trips)
Rain Gear	- Quality Rain Jacket recommended
Headlamp or small Flash Light	-LED recommended
Sleeping Bag	- Backpack style rated at 20 degrees with compression sack
Sleeping Pad	- Backpack style
Whistle	- Sports or "Police" style with lanyard
Compass	- BSA Base Plate Compass preferred
Individual First Aid Kit	-REI Day Pack Style
Bowl (Mess Kit)	- recycled butter or Cool Whip bowl works best (do not buy a mess kit)
Spork	Fork/Spoon set

Leatherman Style Outdoor Multi-tool (Optional) – No Knives

Uniform shirt, trousers, and water bottle will be required for all official activities. Other equipment required "as needed."

Sources:

www.bdu.com

www.tacticalgear.com

www.scoutstuff.org

www.rei.com

www.alpsmountaineering.com

www.nalgene.com

The Outdoor Code

As an American, I will do my best to -

- Be clean in my outdoor manners
- Be careful with fire
- Be considerate in the outdoors, and
- Be conservation minded.

Scout Vespers

Softly falls the light of day,
While our campfire fades away.
Silently each Scout should ask
Have I done my daily task?
Have I kept my honor bright?
Can I guiltless sleep tonight?
Have I done and have I dared
Everything to be prepared?

Faith Venturing is the Senior High age youth ministries program of Faith Baptist Church. The program is a partnership between the Boy Scouts of America and Faith Baptist, combining the resources of the Southern Baptist Convention and the Boy Scouts to create a High Adventure Christian life program for male and female youth ages 14 (or 13 and completed the eighth grade) to 20.

Faith Venturing – Venture Crew 254 seeks to teach Christian ethics, leadership, and courage, through a high adventure Christian life program, designed to develop leadership, healthy lifestyles, and engaging in high adventure Christian service (missions) activities for high school age youth in the Faith Baptist Church service area.

Traditional Scout blessing “May the great Master of all Scouts be with us ’til we meet again, and may we follow the path that leads to Him” Our founding passage: Psalms 25:4 “Show me your ways, Lord, teach me your paths”